

SPECIAL DOUBLES

After Overcall: Penalty _____
 Negative thru 3♠
 Responsive : thru 3♠ Maximal
 Support: Dbl. thru 3-lev Redbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 7 to 16 HCP (usually)
 often 4 cards very light style

Responses

New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
transfers if bidding still at one level

JUMP OVERCALL

Strong Intermediate Weak
When V vs NV

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels
Top & Bottom

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 Kickback where obvious Voidwood

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
X X	X X (X) X	X X	X (X) X X
X X X	X X X X (X)	X X X	X (X) X X X
A (K) X	T (9) X	A (K) J X	A Q J X
K Q X	K J T X	A J T 9	A T 9 X
Q J X	K T 9 X	K Q J X	K Q T 9
J T 9	Q T 9 X	Q J T X	Q T 9 X
K Q T 9	J T 9 X	T 9 X X	

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
 Balancing: 11-15 to Sys on
 Jump to 2NT: Minors 2 Lowest
 Conv. _____

DEFENSE VS NOTRUMP

vs: all - direct seat
 2♣ ♦
 2♦ ♥
 2♥ ♠
 2♠ minors
 Dbl: ♣ or ♥ ♠
 Other: 2N = long ♣
DONT in PO seat

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other xx=next suit, transfers (TROTOD)

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: Transfer lebensol

DEFENSIVE CARDING

Standard: vs SUITS vs NT
 Except

Upside-Down: count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

PLEASE ASK

NAMES

EPIV

GENERAL APPROACH

Enhanced Precision IV

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other 4♣, 4♦

NOTRUMP OPENING BIDS

1NT 14 to 16
to
 5-card Major common
 System on over X, 2♣
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (fast denies)
 2♠ CLUBS Neg. Double : 3 level
 2NT DIAMONDS Other: Transfer lebensol

2NT 5 to 10
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ to play
weak 5-5+ in minors
 3NT 5 to 10
minor preempt

Conventional NT Openings
 2N= weak 5+5+ minors
 3N=8+ not solid minor

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Beall Raises
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: Single raise=10-12 usually 3 trumps

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+♦
 1NT/1♣ 11-13 to or 17-19
 2NT Forcing Inv. /♦ 11 to 12
 3NT: 13-15 to response to 1♦
 Other Precision asking bids after 1♣ opening

DESCRIBE

RESPONSES/REBIDS

2♣ <u>11</u> to <u>15</u> HCP Strong <input type="checkbox"/> Other <input checked="" type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	5+♣ (6) without 4CM)	2♦ asking 2N forces 3♣, usually weak
2♦ <u>11</u> to <u>15</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input checked="" type="checkbox"/>	3-suiter short ♦	may be 43 in Majors 2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>
2♥ <u>6</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Can be 5 card suit if NV	Mod Aug NV 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>6</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Can be 5 card suit if NV	Mod Aug NV 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF XYZ
 Weak Jump Shifts: In Comp. Not in Comp. 2♠ Over 1♦
 4th Suit Forcing: 1 Rd. Game 1♦ - 2♥ = 5-4+ in majors weak
Unusual v. Unusual Suction v. 1♣/2♣
Judgment always allowed