ANDREW DIOSY

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Another 52 Challenging Bridge Hands



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Introduction

Readers of Andrew Diosy's first book *There Must Be A Way* will be tempted to skip this section and get right into the hands, but they shouldn't. There are several differences between that volume and the present one. New readers will find the format a little unusual. Unlike the usual run of books of bridge problems, this one, like the first, rarely tells you whether you are declarer trying to make a hand, or a defender trying to come up with the right play to beat it. Instead, you are generally given all four hands, the contract, the bidding where relevant, and the opening lead. Your task is to determine the result, given best play and defence. Imagine you are relaxing with friends after a bridge session; was there some way you could have made that slam? Would a switch at trick 2 have beaten them on the last hand? You get the idea.

The format of the solutions is a little different here, too. Many of these hands are such that the obvious 'solution' fails, given best play by both sides; one or the other has some subtle counter-move. All the hands appear on a right-hand page, and overleaf is the first part of the solution. This will give you some hint as to the direction you should be looking, and may well explain why your first ideas don't quite work. The 'final' solutions are gathered together in a separate section at the back of the book. Bidding on 52-card layouts is given only where it is helpful or indicative of a useful approach to the real-life problem. The single dummy hands can all be made via a reasonably logical line of play.

Level of difficulty is subjective; not everyone will agree with our division of the hands into 'Not Too Hard', 'Pretty Difficult', and 'Really Challenging'. But we'll warn you that some of them will test your powers of analysis to the limit, however good you are! Eddie Kantar, in his foreword to *There Must Be A Way*, warned readers not to try to solve too many at one sitting and we must echo that here, too. Savour them as you would haute cuisine in a fine restaurant, rather than 'All You Can Eat' fast food. In the process, you'll come across neat plays and stratagems that you can begin to look for at the table.

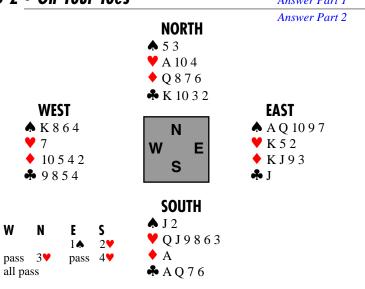
Most of these hands came up in actual play, and surprisingly often the declarer or defenders managed to do the right thing under fire. How will you do?

Andrew Diosy Linda Lee Toronto, September 1998 S E (T I O N 1

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HAND 1 • Extra Chance Answer Part 1 Answer Part 2 NORTH ♠ K **V** A K 10 3 ♦ A Q 10 9 ♣ K Q 10 2 WEST **EAST** ♠ QJ105 **♠** 9 7 6 4 3 2 N **V**Q95 **9** 8 7 W Е **♦** J 5 2 **4** S ♣ A 7 6 4 ♣J98 SOUTH **♠** A 8 **♥** J 6 4 2 ♦ K 8 7 6 3 **\$** 5 3 Contract: 6♦ Opening Lead: ♠Q HAND 2 • On Your Toes Answer Part 1 Answer Part 2



Contract: 4♥ Opening Lead: ♠4

HAND 1 • Extra Chance

Answer Part 1

Playing rubber bridge, you are rather pleased to arrive at this excellent slam. Since the loss of a club trick seems unavoidable, success seems to depend on the heart finesse. As we can see, the heart queen is guarded and offside.

Obviously, if declarer could establish two winners in the club suit for two heart discards from hand, the heart loser could be avoided and the slam made. On winning the $\bigstar K$, declarer draws three rounds of trumps and leads up to the club suit in dummy. However, when West ducks the $\bigstar A$, there is no way to return to the hand to lead another club towards the $\bigstar Q$. But if clubs are led from dummy, there appears to be no way to establish two more club tricks for discards.

Is there any way to find some extra chance which will allow declarer to make this slam? See page 68 for the second part of the answer.

Problem

Answer Part 2

HAND 2 • On Your Toes

Answer Part 1

After the opening spade lead, East wins the ♠A and leads the ♣J angling for a club ruff. Hoping to avoid the club ruff declarer leads a trump to the ♥A and continues with a second heart, East winning. Now East leads a small spade to West's ♠K and gets his heart ruff. The defence is on its toes. Well done. But wait — is there any way that declarer can head off defeat? See page 68 for the second part of the answer.

Problem Answer Part 2